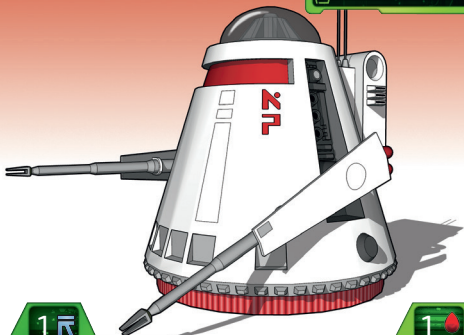





0





**BuffBot-3000***Amiable, Salvage***Robot**

1

1

**Armor 1, Mechanical, Trifling**

After Buffbot-3000 , add a Haywire counter to it. If it has 3 or more Haywire counters, jettison it and inflict 1  on each of your .

: Add a , , or  token to your Resource Pool.

0



# Grav Assisted Cargobot

Extravagant, Freight



1

## Action Phase

 ①: Look at a  attached to a .

*"For when you can't be bothered to do it yourself."*



2



## Grav-Hauler

Grav, Freight, Space



1

### Action Phase

-  ①: Add a  token to your Resource Pool.